

Chapter 4

Counterfeit Economy



Terms and Definitions

AUCTION: A public event or online site through which goods or services are sold to the highest bidder.

AUTHENTIC: Real or genuine.

BOGUS: Counterfeit; fake; not authentic.

BOOTLEG: To produce and sell illegally or without permission.

BOOTLEGGER: An individual who produces and sells items illegally or without permission.

CARGO: The load of items and goods carried by a ship, truck, or airplane.

COMBUSTIBLE: Capable of igniting and then burning.

CONFISCATE: To seize with official authorization to do so.

CONSPIRE: To plan together to do something that is unauthorized or illegal.

COPYRIGHT: The legal right to exclusively publish, produce, and/or distribute specific artistic or literary works.

COUNTERFEIT: Made in imitation of something authentic in order to deceive or defraud.

COUNTERFEITER: An individual who makes imitation versions of genuine items in order to deceive or defraud.

CRIMINAL: A person who has committed a crime, or one who has been legally convicted of committing a crime.

CUSTOMS: The government agency responsible for collecting duties or taxes on imported items and inspecting goods that are entering a country.

DETECTION: The act or process of identifying or discovering something.

DETERRENT: Something that discourages or prevents another from doing something that is undesired.

DEVALUE: To value or appreciate less.

E-COMMERCE: A technologically enabled online environment that allows automated business transactions to occur over the Internet.

ECONOMY: The total system of economic activity in a specific society or nation.

ELECTRONICALLY MONITORED HOUSE

ARREST: A prison alternative that allows offenders to serve their sentences at home rather than behind bars.

ENFORCEMENT: The act of compelling compliance with a law, regulation, policy, or guideline.

ENTREPRENEUR: An individual who organizes, owns, and operates his or her own company or business.

FAKE: Fraudulent; not authentic.

FAULTY: Defective; imperfect.

FAUX: Fake.

FRAUD: Something said or done to deceive, trick, or cheat another person or organization.

FRAUDULENT: Deceitful.

HAWK: To peddle goods in an aggressive manner.

IMITATION: An object or entity that is made to resemble something else.

INCONSPICUOUS: Not obvious; hard to notice.

INTELLIGENCE: Secret information gathered by military or law-enforcement officials.

INTERNET: A high-speed data communications network linking public and private computer networks around the world.

KEEPSAKE: A memento.

KNOCKOFF: A counterfeit version of something.

LAW: An official rule of conduct established and enforced by a government or other authoritative body.

LAWSUIT: A legal action brought before a court.

LAWYER: A professional who has been trained in the law and legal procedures.

MARKETING: Business activities focusing on the advertising and selling of goods from producer to consumer.

MEMORABILIA: Objects that are valued because of their connections to important or memorable events.

MORALS: Principles and standards emphasizing what is considered to be right and good.

PERPETRATOR: An individual who commits an offensive, evil, or criminal act.

PHARMACEUTICAL: A prescription drug or other product that is available from a pharmacist.

PHONY: Not authentic.

PIRACY: Unauthorized reproduction of material that is copyrighted or patented.

PROBATION: The suspension of a prison sentence as long as the lawbreaker practices good behavior and reports regularly to a probation officer.

PROBATION OFFICER: An officer appointed by a judge to watch over people who have been convicted of crimes but are not imprisoned.

SEIZURE: The act of confiscating.

SHODDY: Of poor or inferior quality.

SMUGGLE: To bring something into or out of a country by illicit means.

SOUVENIR: A token that is linked to a meaningful memory or experience.

SURVEILLANCE: Keeping close watch over the actions of someone, especially a suspect.

TAXES: Fees required by a government to be paid in order to generate funds for common matters.

THEFT: The act of stealing.

TRADEMARK: An officially registered name or symbol that identifies a specific manufacturer's product.

TREND: A long-term general tendency or phenomenon that reflects the changing attitudes, lifestyles, behaviors, and/or values of individuals in a society.

WEB SITE: An individual Internet site that is part of the World Wide Web.

WITNESS: A person who saw something firsthand.

WORLD WIDE WEB: The term used to refer to the millions of individual Internet sites around the world that are linked together via the Internet and available for exploration by computer users worldwide.